Fair Rules for Tag

Grade 3

Name _____ Date _____

Remember: Read the passage **twice**: once to enjoy it, and once to look for details. Then answer the questions. Look back at the text to **prove** your answers.

Tip: Underline the sentence in the passage that helps you answer each question.

Fair Rules for Tag



At recess, the Grade 3 class played tag almost every day. But lately, the games kept ending in arguments.

"You didn't tag me, you only touched my backpack!" shouted Eli. "The slide is safe," said June. "No, it isn't!" said Marcus. Soon, nobody was running. Everyone was just yelling.

Their recess helper, Ms. Cho, blew her whistle. "It sounds like the game needs rules that everyone agrees on," she said. "Why don't you make them together?"

The next day, the class sat in a circle on the grass. Ana held a clipboard and a pencil. Each player could suggest a rule, and the group voted on it.

Here are the rules they agreed on: 1. A tag must be a gentle touch on the arm, shoulder or back. 2. The bench by the fence is the only safe spot, and you can only stay there for five seconds. 3. If you are tagged, you become "it" and must count to five before chasing. 4. Anyone can join, and nobody is left out. 5. If there is a problem, we play rock, paper, scissors to decide.

Ana read the rules out loud, and everyone signed the paper. Ms. Cho taped it to the wall by the door.

From then on, tag was fun again. When an argument started, someone just pointed to the rules, and the game went on.

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1. Check your understanding

Circle the best answer.

1. What was the problem at the start?

(a) It was raining.
(b) Games of tag kept ending in arguments.
(c) Nobody liked tag.

2. Who helped the class make rules?

(a) Ms. Cho
(b) Ana's mom
(c) The principal

3. What is the only safe spot?

(a) The slide
(b) The bench by the fence
(c) The door

4. What do players do if there is a problem?

(a) Stop playing
(b) Play rock, paper, scissors
(c) Ask a teacher every time

2. Write your answer

Answer in complete sentences. Use details from the text.

1. **Why do you think the rules worked better than before?**

2. **Which rule makes sure everyone feels welcome?**

3. **Write one more rule you would add to the list.**

Answer Key

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1. Check your understanding

1. What was the problem at the start?

- a. It was raining.
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- **a. Ms. Cho**
- b. Ana's mom
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3. What is the only safe spot?

- a. The slide
- **b. The bench by the fence**
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4. What do players do if there is a problem?

- a. Stop playing
- **b. Play rock, paper, scissors**
- c. Ask a teacher every time

2. Write your answer

Sample answers. Students' wording will vary.

1. **Why do you think the rules worked better than before?**
   Everyone helped make them and voted on them, so they all agreed and knew the rules.
2. **Which rule makes sure everyone feels welcome?**
   Rule 4: anyone can join, and nobody is left out.
3. **Write one more rule you would add to the list.**
   Players must stay inside the playground fence.